

## Sunday, April 7, 2024

Opening/Presentation of the Crime: 6-7 p.m. Reception for mentors and teams: 7-8 p.m. Distribute schedules to teams • *Milano* 

## Monday, April 8, 2024

Room Rotations: 8 a.m.-3 p.m.

• Across Campus
Lunch Break: 12-1 p.m.

Mid-afternoon: gather by Alden Partridge statue to witness the solar eclipse & receive final clue

Judging: 3-4 p.m.

Closing presentation and announcement of winners: 4-7 p.m. • *Milano* 

For questions contact: Dr. Hassett-Walker at chassett@norwich.edu

Prizes for participating teams!

Winning teams will receive \$3,000 and get to participate in a real-life crime lab experience hosted by a criminalist.



## SAVE THE DATE SOLVE THE CRIME

Themed Rooms Across Campus

Each room run by a different discipline
Each room solving a different problem related to the crime

Teams will gather mid-afternoon by the Alden Partridge statue to witness the solar eclipse and receive their final clue!



- 20 Minutes to Solve the Problem Problem must be solvable within the given time-frame
- Points Awardedin Each Room For:

Solving the problem Demonstration of creativity

Exceptional teamwork or leadership

## BUILD THE PERFECT TEAM

Six students per team (Earn points by including students of different majors on your team)

Must sign-up in advance

Open to all academic majors • 10 Team Limit

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